#### Amateur Digital Voice Dayton 2002

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## Technical Challenges of H.F Digital Voice

- Symbol Alignment
- Frequency Alignment
- S/N and fading performance
- Multipath performance
- PMR problem
- Late Entry

#### Solutions

- Serial Tone Modems
- Parallel Tone Modems

#### Serial tone modem

- 2400 baud, uses channel equalisation, coherent detection.
- Good for data not so good for voice.
- When fails, fails catastrophically due to equaliser failure.

#### Parallel tone

- Fails gradually, better for digital voice.
- Simple to implement
- Normally uses differential encoding and a guard period therefore requires no equalisation.
- High PMR



- 3 Tone BPSK Preamble
- Reference phase on all tones
- Start of Message BPSK sequence
- Voice Data
- End of Message BPSK sequence
- Clipping of TX waveform

#### Voice Frame Format

- 160 samples per frame, 72 bits, 50Hz
- 3600 bitrate, 2400 Voice, 1200 FEC
- 8000 samples per sec
- 128 point IFFT/FFT
- 32 samples used for guard period
- Modulation DQPSK
- Phase error used for fine frequency error correction.

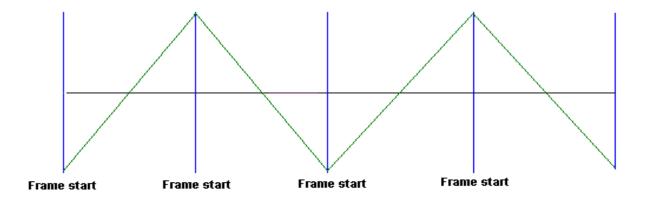
#### Main Problems

- Frequency error estimation critical.
- Modem has no late entry mode.
- S/N performance could be improved.
- Cannot be used with adaptive notch filters in IF DSP based radios.

#### Time Alignment

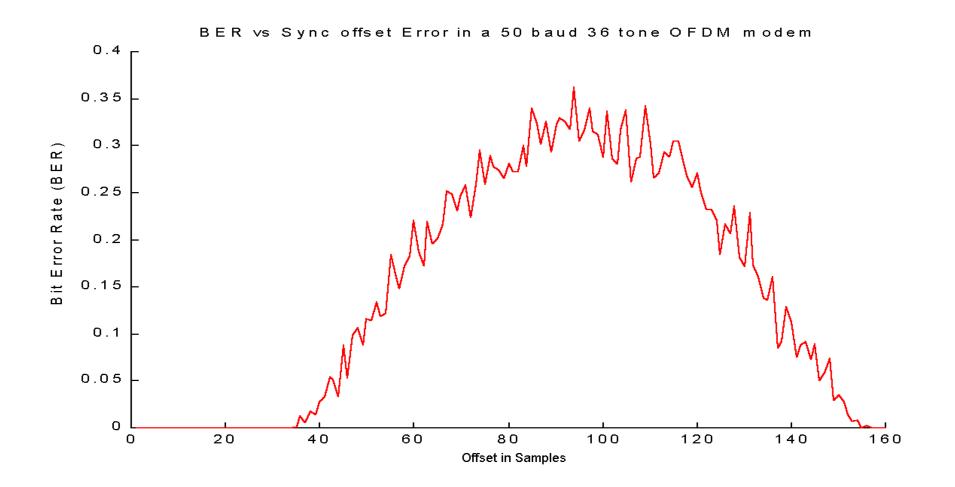
- Preamble
- Guard Period
- FFT Bin
- Re-inserted sync sequences

#### Time Sync From Preamble



Differentially decode BPSK preamble, accumulate the result and search for max to find sync.

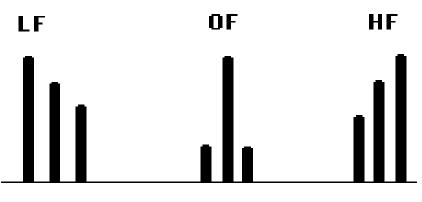
#### Effects of time misalignment



#### Frequency Alignment

- Preamble
- Phase error
- Guard period
- FFT Bins
- Re-inserted sync sequence

#### Frequency error from Preamble

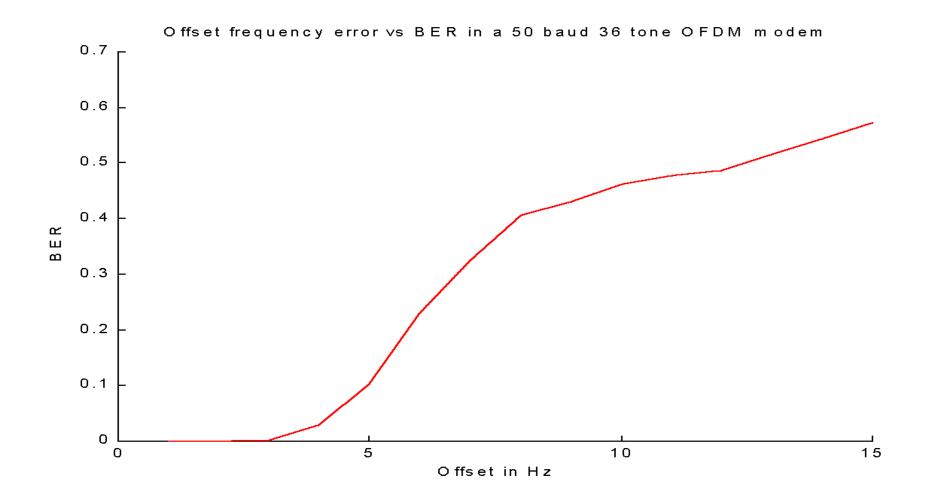


**FFT Bin Magnitudes** 

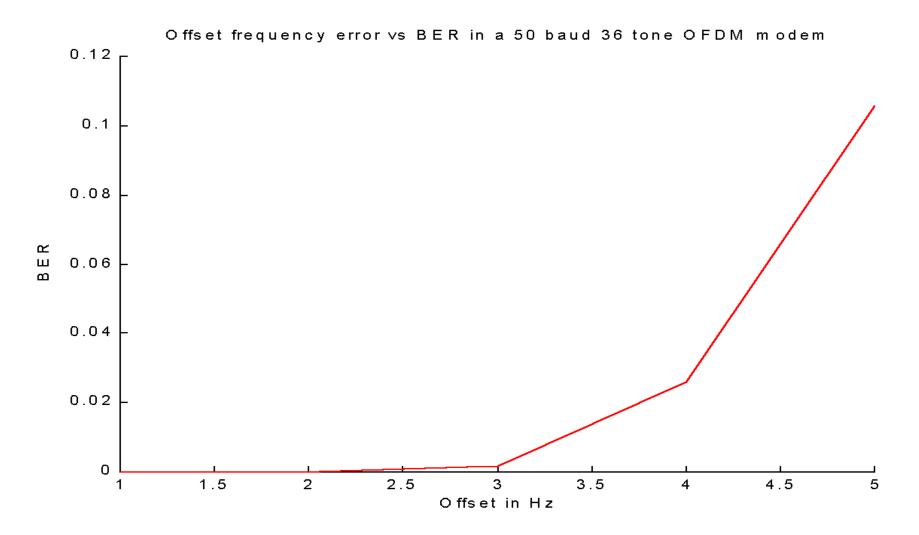
frequency error calculated from FFT bin spillover.

Ratio of preamble / non preamble tone magintudes indicates presence of the preamble sequence. Correction not done when preamble absent. SOM indicates start of voice data and end of preamble.

#### Effects of Frequency Misalignment



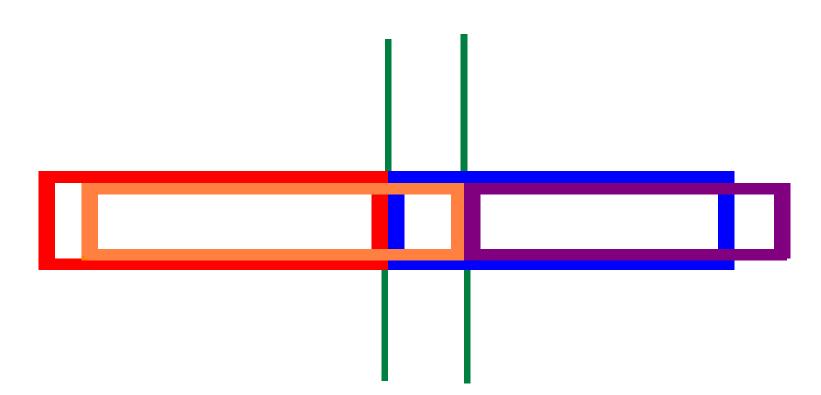
# Effects of Frequency misalignment



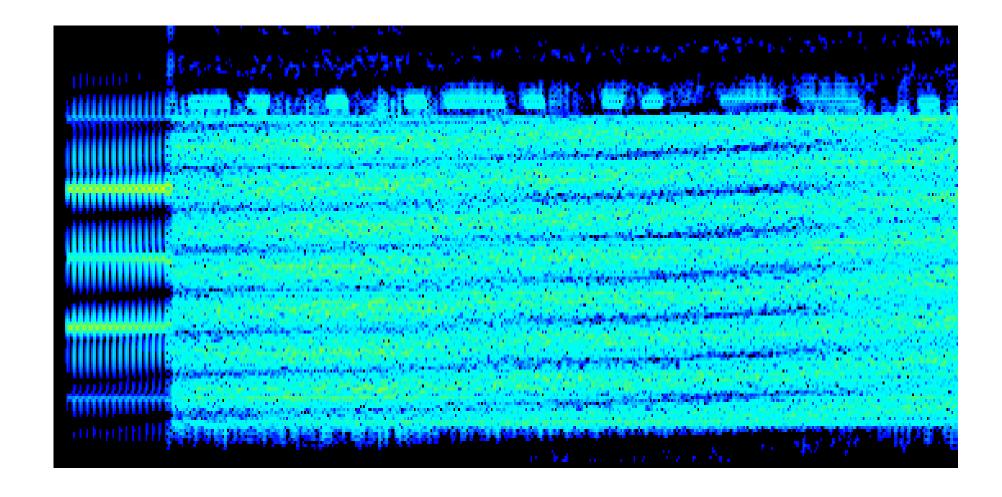
#### Effects of Multipath

- Inter Symbol Interference
  - Guard Period
- Selective fading
  - FEC

#### Guard Period



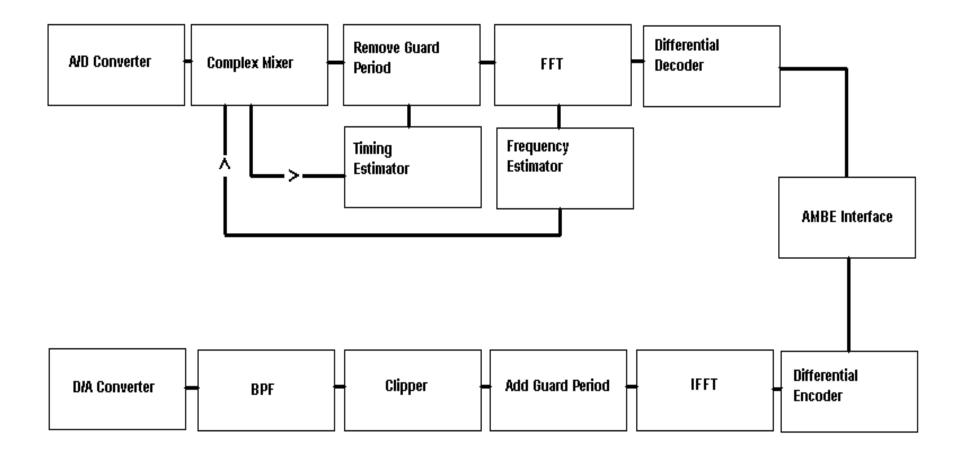
#### Selective Fading



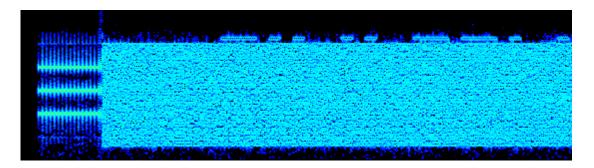
#### PMR Problem

- High peak to mean ratio in parallel tone modems.
- An Impulse in the time domain equates to a flat response in the frequency domain.
- Addition of multiple tones produces a sharp pulse in the time domain.
- Clipping used to overcome this.

#### 36 Tone Modem



#### 20 dB S/N Gaussian Channel



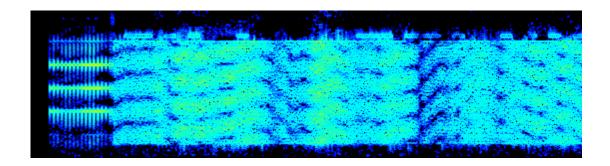


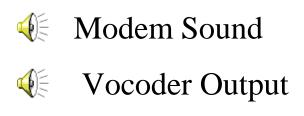
**Wocoder Output** 

#### **ITU-R** Channels

- Poor 2ms multipath 1 Hz spread
- Good 0.1ms multipath 0.5Hz spread
- Channel simulation done using Johan's KC7WW channel simulator. See 1999 DCC conference notes.

#### 20 dB S/N ITU-R Poor





#### 20 dB S/N ITU-R Good

111111 - BEALES	
	and the second



#### Modem Sound

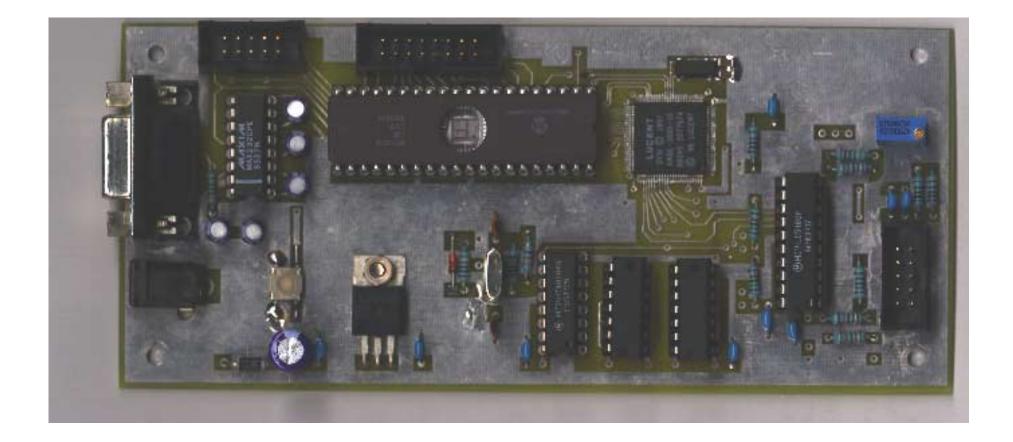
Vocoder Output

#### Various other channels

- 🐠 10 dB Gaussian
- 4 10 dB Good
- 4 10 dB Poor
- 🍕 🛛 5 dB Gaussian
- 🍕 5 dB Poor



#### Vocoder board



#### Future Research

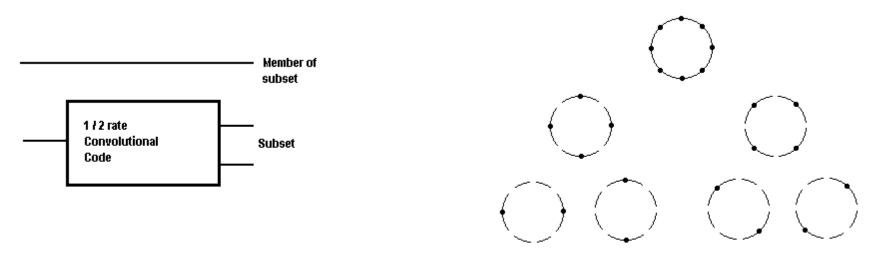
#### New Preamble

- Use of modulated PN sequence
  - Allows IF notch filters
  - Accurate frequency error estimate

#### Better FEC

- Trellis Code Modulation with Full Tail Biting.
  - FEC matched to transmitted symbols.
  - Better performance for given bandwidth.
- Disadvantages
  - More Complex
  - More sensitive to frequency errors.

## Simple TCM



**Constellation Partitioning** 

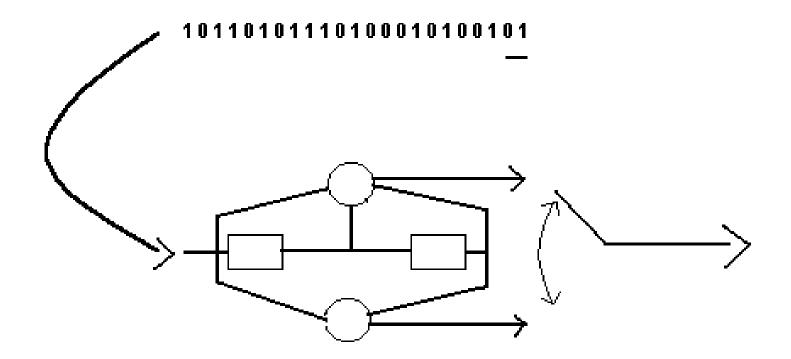
#### Coding Gain of Ungerboeck 8-PSK Codes, WRT Uncoded 4-PSK

Number of states	4	8	16	32	64	128	256	512
Coding Gain (dB)	3	3.6	4.1	4.6	4.8	5	5.4	5.7

## Full Tail Biting

- Normal Convolutional code starts and ends in state zero, when used as a block code.
- Overhead of flush 0's
- Tail biting codes only have to start and end in the same state.
- Start in end state, (load shift register with final bits). No flush bits!

#### Full Tail Biting Transmit



#### Re-inserted preambles

- Insertion of Preambles during Voice inactivity periods.
  - Allows late entry
  - Can be used to mark data/voice sequences.

#### **Diversity Reception**

- Development of Dual Channel modem
- Polarisation Diversity
- Active Loop Antennas

#### End of Part 1

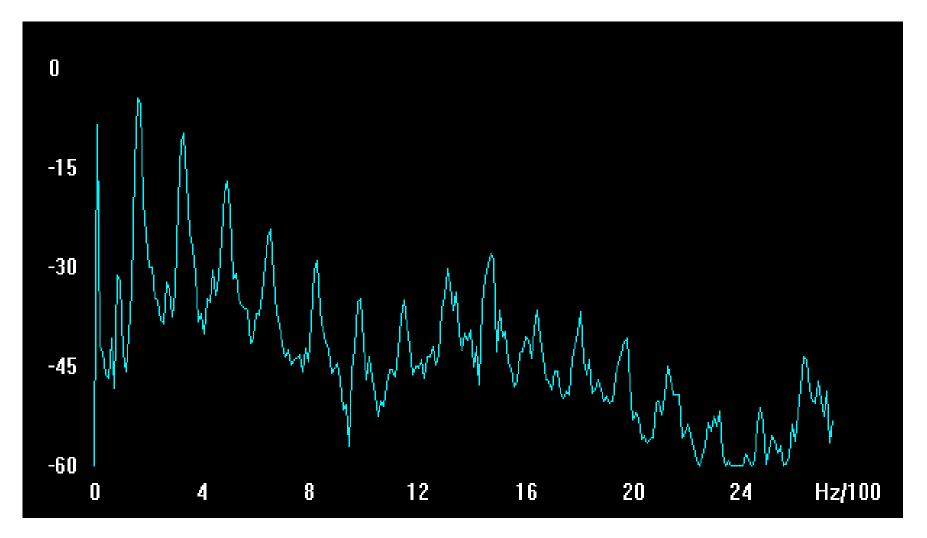
#### AMBE

#### Advanced Multiband Excitation

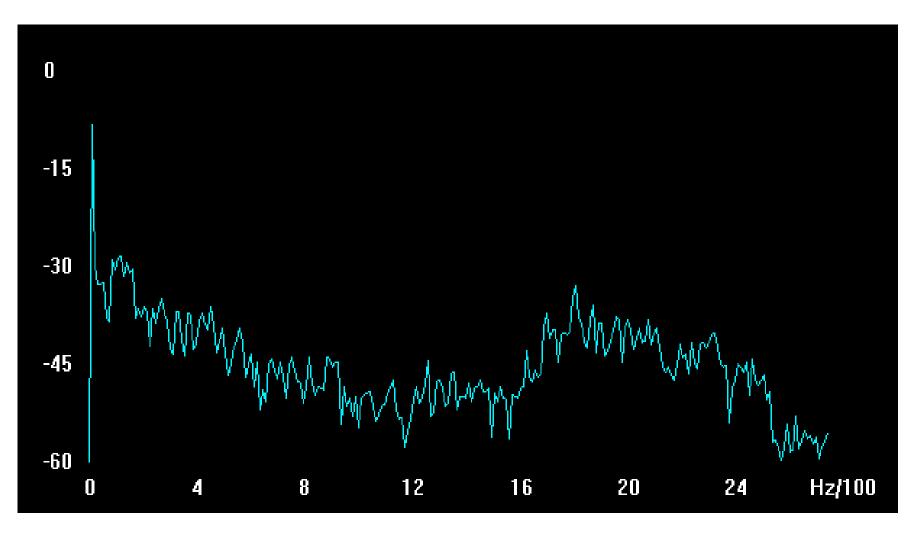
## Speech Classification

- Voiced Speech
- Unvoiced Speech
- Mixture of Voiced and unvoiced
- Silence

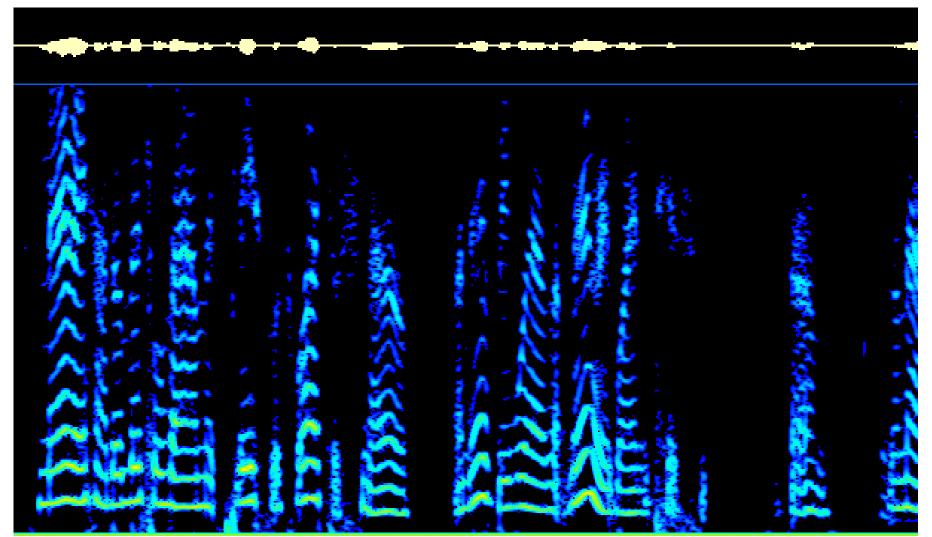
#### Voiced Speech



#### Unvoiced Speech



## Speech Spectrum

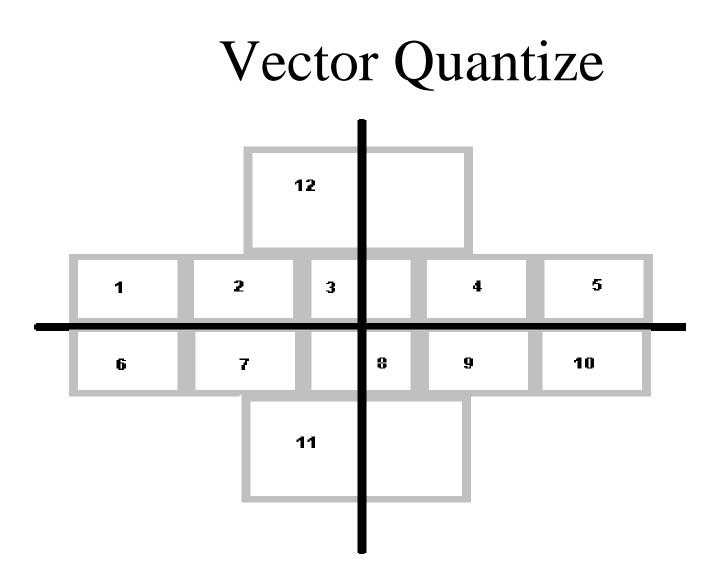


# Find pitch frequency

# Split pitch harmonics into frequency bands

## Make Voiced / Unvoiced decisions on each band

#### Calculate Band Magnitudes



#### Add FEC

#### Transmit!

#### Receive!

### Remove errors using FEC

#### Decode Vectors

#### Remove errors

# Produce voiced / unvoiced spectrum using FFT, apply band magnitudes.

Spectrum may look nothing like original.

# G4GUO Vocoder

- LPC 10 based
- Pitch detection uses inverse filtering followed by autocorrelation and median filtering.
- Filter coefficients encoded as Line Spectral Frequencies.
- Scaler quantized (at present)



## The End

Thank you !

Any Questions ?